

Numerical Methods for Computational Science and Engineering

Fall Semester 2017 (HS17)

Prof. Rima Alaifari, SAM, ETH Zurich

Example (2.6.13): Low-rank modification of an LSE

Task: Solve $Ax = b$ $A \in \mathbb{R}_{reg}^{n,n}$

Then solve $\tilde{A}x = \tilde{b}$ (*) $A - \tilde{A}$ is low-rank

E.g. A, \tilde{A} differs by only one entry:

$$A, \tilde{A} \in \mathbb{K}^{n,n}: \tilde{a}_{ij} = \begin{cases} a_{ij} & , \text{if } (i,j) \neq (i^*, j^*) \\ z + a_{ij} & , \text{if } (i,j) = (i^*, j^*) \end{cases}, \quad i^*, j^* \in \{1, \dots, n\}.$$

► $\tilde{A} = A + z \cdot e_{i^*} e_{j^*}^T$

$$z \cdot e_{i^*} e_{j^*}^T = \begin{bmatrix} 0 & \dots & 0 & \dots & 0 \\ \vdots & & z & & \vdots \\ \vdots & & & & \vdots \\ \vdots & & & & \vdots \\ 0 & \dots & & & 0 \end{bmatrix} \leftarrow i^* \uparrow j^*$$

General rank-1 modification:

$$\tilde{A} = A + uv^T \quad u, v \in \mathbb{R}^n \setminus \{0\}$$

Trick: Use block elimination on the block partitioned system:

$$\underbrace{\begin{bmatrix} A & u \\ v^T & -1 \end{bmatrix}}_{(n+1) \times (n+1) \text{ - matrix}} \begin{bmatrix} \tilde{x} \\ \xi \end{bmatrix} = \begin{bmatrix} \tilde{b} \\ 0 \end{bmatrix} \quad (*)$$

Verify:

$$(I) \quad A\tilde{x} + u\xi = \tilde{b}$$

$$(II) \quad v^T \tilde{x} - \xi = 0 \Leftrightarrow \xi = v^T \tilde{x}$$

$$(I) + (II) \Leftrightarrow A\tilde{x} + uv^T \tilde{x} = \tilde{b}$$

$$\Leftrightarrow \underbrace{(A + uv^T)}_{\tilde{A}} \tilde{x} = \tilde{b}$$

Solving for \tilde{x} in (*) is equiv. to solving for \tilde{x} in (**)

Block eliminating \tilde{x} :

$$\tilde{x} = A^{-1}(\tilde{b} - u\xi) \leftarrow$$

$$\Rightarrow v^T A^{-1}(\tilde{b} - u\xi) - \xi = 0$$

$$(v^T A^{-1} u + 1)\xi = v^T A^{-1} \tilde{b}$$

$$\xi = \frac{v^T A^{-1} \tilde{b}}{v^T A^{-1} u + 1}$$

$$\tilde{x} = (A^{-1} \tilde{b}) - (A^{-1} u) \frac{v^T (A^{-1} \tilde{b})}{v^T (A^{-1} u) + 1}$$

↑
assuming LU decomp. of A already available: cost $\mathcal{O}(n^2)$
[itself $\mathcal{O}(n^3)$]

solving for rank-1 perturbation costs about the same
as solving for A & new RHS

More generally: rank- k perturbation

Lemma 2.6.22. Sherman-Morrison-Woodbury formula

For regular $A \in \mathbb{K}^{n,n}$, and $U, V \in \mathbb{K}^{n,k}$, $n, k \in \mathbb{N}$, $k \leq n$, holds

$$(A + UV^H)^{-1} = A^{-1} - A^{-1} U (\underbrace{I_k + V^H A^{-1} U}_{\text{regular}})^{-1} V^H A^{-1},$$

if $I_k + V^H A^{-1} U$ is regular.

$$\tilde{A} = A + UV^H$$

$$U, V \in \mathbb{K}^{n,k}$$

$I + V^H A^{-1} U$ $k \times k$ matrix

\leadsto solving for a small system only [k is small]

Under some conditions: $c(I + V^H A^{-1} U) \leq c(A) \leq c(A + UV^H)$

if problem is well-conditioned for A, \tilde{A} , then solving for $I + V^H A^{-1} U$ also well-conditioned

If $\tilde{A} - A$ has only a few nonzero columns (or rows)
 \leadsto computing $UV^H \approx \mathcal{O}(nk^2)$

2.7. Sparse Linear Systems

most entries are zero

Notion 2.7.1. Sparse matrix

$A \in \mathbb{K}^{m,n}$, $m, n \in \mathbb{N}$, is **sparse**, if

$$\text{nnz}(A) := \#\{(i, j) \in \{1, \dots, m\} \times \{1, \dots, n\} : a_{ij} \neq 0\} \ll mn.$$

More mathematical:

Definition 2.7.3. Sparse matrices

Given a strictly increasing sequences $m : \mathbb{N} \mapsto \mathbb{N}$, $n : \mathbb{N} \mapsto \mathbb{N}$, a family $(A^{(l)})_{l \in \mathbb{N}}$ of matrices with $A^{(l)} \in \mathbb{K}^{m_l, n_l}$ is **sparse** (opposite: dense), if

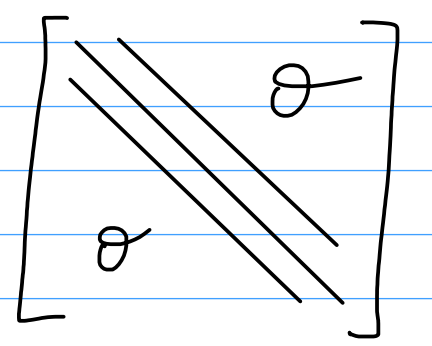
$$\lim_{l \rightarrow \infty} \frac{\text{nnz}(A^{(l)})}{n_l m_l} = 0.$$

Example: Arrow matrix $A_n \in \mathbb{R}^{n,n}$

$$\text{nnz}(A_n) = n + 2(n-1) = 3n-2$$

$$\lim_{n \rightarrow \infty} \frac{3n-2}{n^2} = 0$$

Further examples: diagonal matrix, band matrix



2.7.1 Sparse Matrix Storage Formats

Goal: required memory $\sim nnz(A)$
cost of matrix x vector $\sim nnz(A)$

Example (2.7.6): COO / triplet format
 \rightarrow list of triplets $(i, j, (A)_{i,j})$

```
struct TripletMatrix {
  size_t m, n; // Number of rows and columns
  vector<size_t> I; // row indices
  vector<size_t> J; // column indices
  vector<scalar_t> a; // values associated with index pairs
};
```

\rightarrow have the same size $\geq nnz(A)$

This format allows repetition of index pairs
 \rightarrow this needs convention

triplets with same index pair (i, j) :
values of these triplets are added to form $(A)_{i,j}$

suppose $I = (0, 0, 1, 3, 1, 0)$
 $J = (2, 1, 0, 3, 0, 2)$
 $a = (\underline{1}, 1, 1, 1, \underline{2}, \underline{3})$

$A = \begin{pmatrix} 0 & 1 & 4 & 0 \\ 3 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

C++-code 2.7.7: Matrix × vector product $y = Ax$ in triplet format

```

1 void multTriplMatvec(const TripletMatrix &A,
2                     const vector<scalar_t> &x,
3                     vector<scalar_t> &y)
4 for (size_t k=0; k<A.a.size(); k++) {
5     y[A.I[k]] += A.a[k]*x[A.J[k]];
6 }

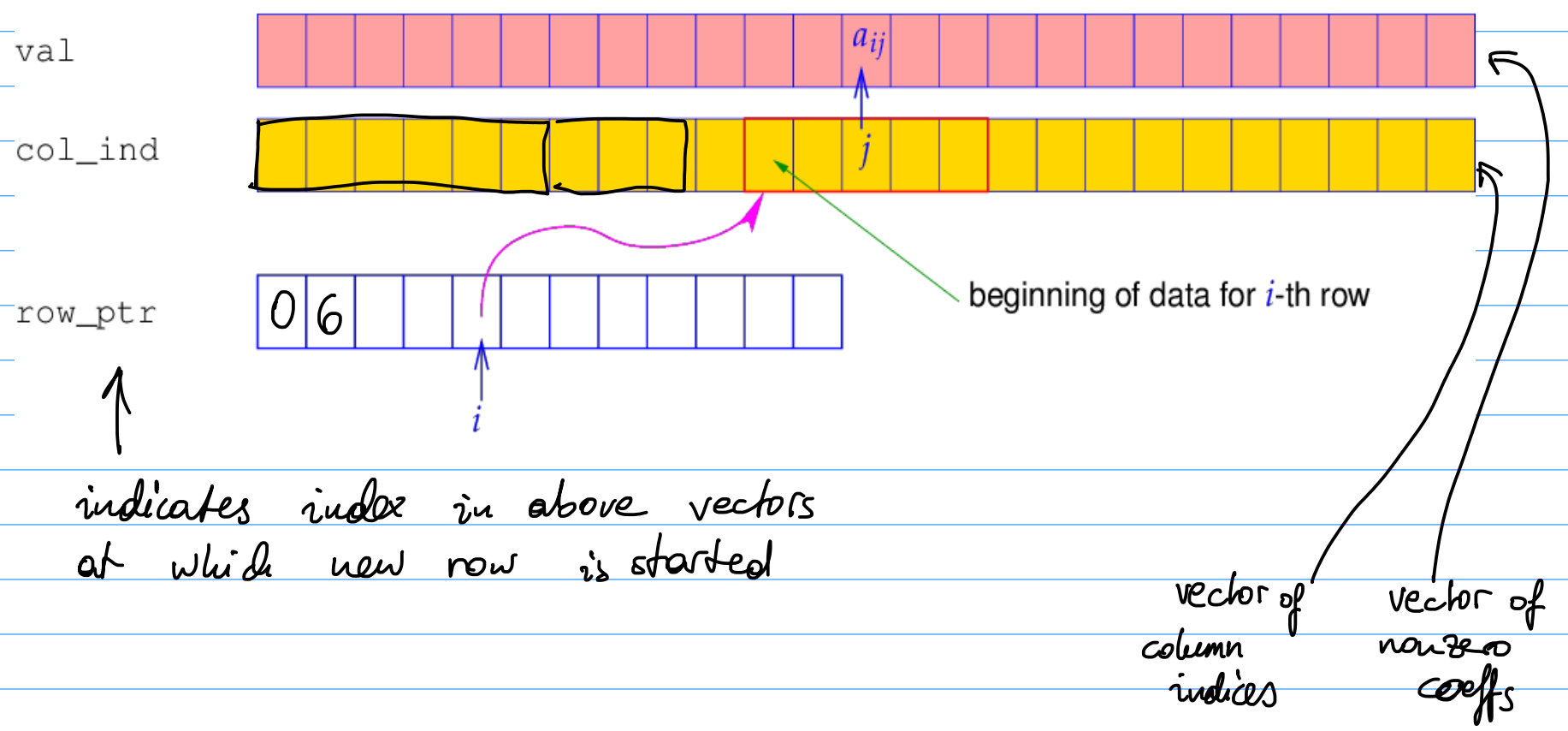
```

```

vector<scalar_t> val      size nnz(A) := #{(i,j) ∈ {1,...,n}^2, a_ij ≠ 0}
vector<size_t>  col_ind  size nnz(A)
vector<size_t>  row_ptr  size n+1 & row_ptr[n+1] = nnz(A) + 1
                          (sentinel value)

```

$$val[k] = a_{ij} \Leftrightarrow \begin{cases} col_ind[k] = j, \\ row_ptr[i] \leq k < row_ptr[i+1], \end{cases} \quad 1 \leq k \leq nnz(A).$$



Computational effort: $O(A.a.size())$
 length of vector a
 (potentially $> nnz(A)$)

Example (2.7.9) : CRS format (CCS format)
 ↑ compressed row storage ↑ column

sparse matrix $A = (a_{ij}) \in \mathbb{K}^{n,n}$
 stored as 3 contiguous arrays:

Example:

$A =$	10	0	0	0	-2	0	val-vector:	10	-2	3	9	3	7	8	7	3...9	13	4	2	-1				
	3	9	0	0	0	3	col_ind-array:	1	5	1	2	6	2	3	4	1...5	6	2	5	6				
	0	7	8	7	0	0	row_ptr-array:	1	3	6	9	13	17	20										
	3	0	8	7	5	0																		
	0	8	0	9	9	13																		
	0	4	0	0	2	-1																		

[indexing starting at 1]

val(4) col_ind(4) = 2 $\Rightarrow \underline{j=2}$

row_ptr(i) ≤ 4 < row_ptr(i+1)

i=2

Q: Find col_ind, row_ptr

$$A_1 = \begin{bmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & c \end{bmatrix} \quad A_2 = \begin{bmatrix} a & b & c \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad A_3 = \begin{bmatrix} 0 & 0 & 0 \\ a & b & c \\ 0 & 0 & 0 \end{bmatrix}$$

(indexing from 0)

$A_1, A_2, A_3: \text{col_ind} = [0 \ 1 \ 2]$

$\text{row_ptr}(i+1) = \text{row_ptr}(i) + \text{nnz}((A)_{i,:})$

$\text{row_ptr}(u+1) = \text{nnz}(A_{1,2,3})$

$A_1: \text{row_ptr} = [0 \ 1 \ 2 \ 3]$

$A_2: \text{row_ptr} = [0 \ 3 \ 3 \ 3]$

$A_3: \text{row_ptr} = [0 \ 0 \ 3 \ 3]$

CCS: compressed Column-storage format

[column-major]

Sparse matrices in EIGEN:

```
SparseMatrix<double> Asp(1000,1000); ← default is CCS  
SparseMatrix<double, RowMajor> Bsp; ← CRS
```

Initialization of sparse matrix:

```
Asp.insert(i,j) = v_ij;
```

↑

inserts a new element at index i, j

insert() assumes that this element does not yet exist

```
Asp.coeffRef(i,j) = v_ij;  
Asp.coeffRef(i,j) += w_ij;
```

↑

updates entry at index i, j

if insert() or coeffRef() are used: need

```
Asp.makeCompressed(); ← at the end to get  
CCS/CRS format
```

Note: when inserting new elements

→ possibly multiple reallocations during insertion
procedure

cost of inserting new element $\sim \Theta(nz)$
↑
current # of nonzeros

Two ways to avoid this:

1. Use triplet format for initialization &
then change to CRS / CCS format

```
std::vector <Eigen::Triplet <double > > triplets;  
// .. fill the std::vector triplets ..  
Eigen::SparseMatrix<double, Eigen::RowMajor> spMat(rows, cols);  
spMat.setFromTriplets(triplets.begin(), triplets.end());
```

↑

takes a vector of triplets $(i, j, \text{value}(i, j))$ & outputs a
sparse matrix in CRS / CCS

store triplets explicitly in an `std::vector` & don't

use complex data structure.

Triplet in EIGEN:

```

unsigned int row_idx = 2;
unsigned int col_idx = 4;
double value = 2.5;
Eigen::Triplet<double> triplet(row_idx, col_idx, value);
std::cout << '(' << triplet.row() << ',' << triplet.col()
  << ',' << triplet.value() << ')' << std::endl;

```

2. "Reserve" enough space in each row (if in RowMajor) for nonzero entries \rightarrow helpful if we have good estimate of `nnz` for each row

C++11-code 2.7.21: Accessing entries of a sparse matrix: potentially inefficient!

```

1 unsigned int rows, cols, max_no_nnz_per_row;
2 .....
3 SparseMatrix<double, RowMajor> mat(rows, cols);
4 mat.reserve(RowVectorXi::Constant(cols, max_no_nnz_per_row));
5 // do many (incremental) initializations
6 for ( ) {
7   mat.insert(i, j) = value_ij;
8   mat.coeffRef(i, j) += increment_ij;
9 }
10 mat.makeCompressed();

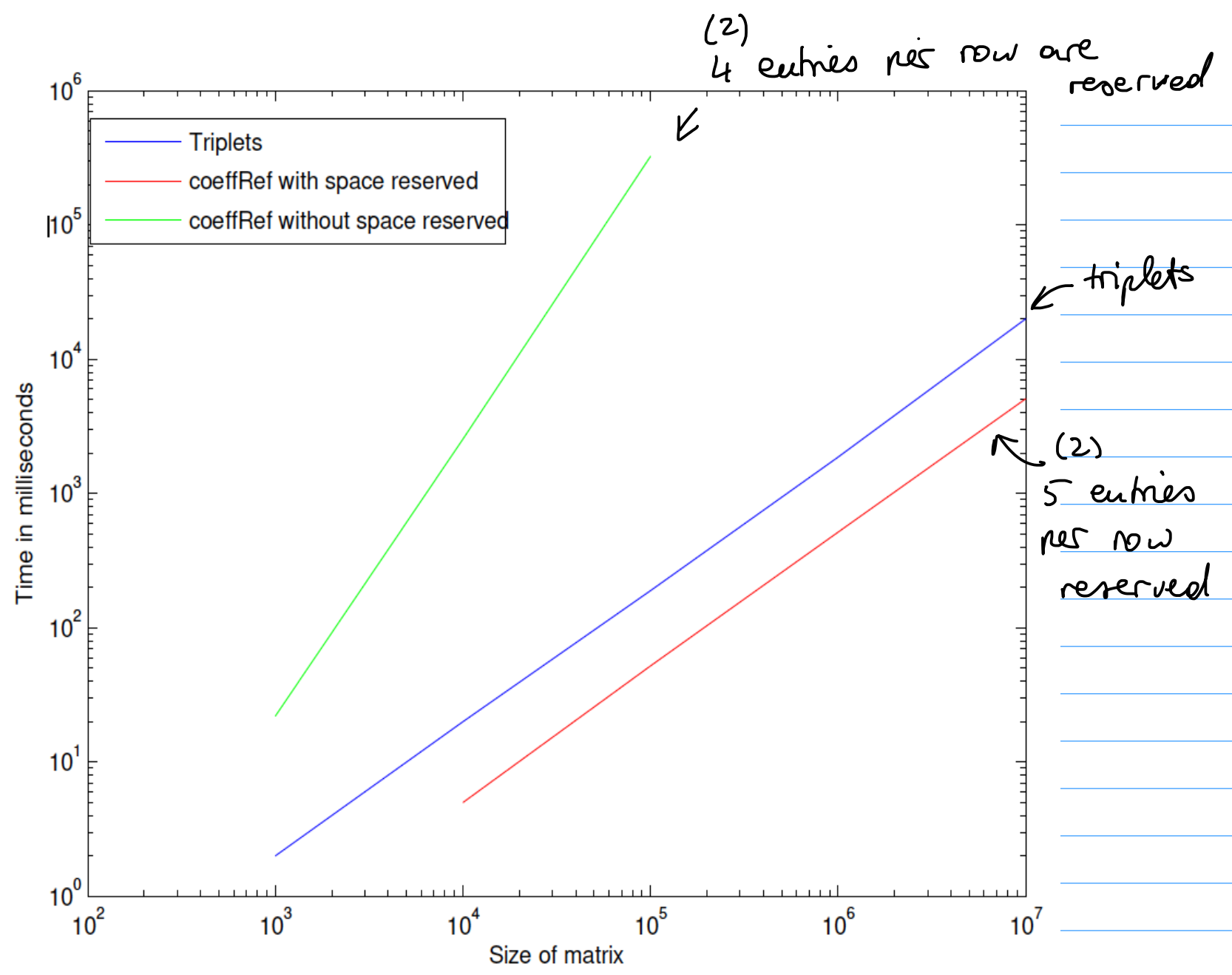
```

(nr, nr, \dots, nr)
of length cols

reserve space for `nr` nonzero entries per row

Example: Runtimes of initialization of band matrix with bandwidth 2 (i.e. 5 nonzero diagonals)

\Rightarrow max of 5 nonzeros per row



Note: it's advisable to also use reserve with triplet format!

```
std::vector<Eigen::Triplet<double>> triplets;

triplets.reserve(nnz);
// .. fill the std::vector triplets ..
Eigen::SparseMatrix<double, Eigen::RowMajor> spMat(rows, cols);
spMat.setFromTriplets(triplets.begin(), triplets.end());
```

2.7.4 Direct solution of sparse LSE

Sparse matrix is stored as dense → solver won't exploit sparsity

Sparse matrix format: there are solvers that exploit sparsity & avoid unnecessary calculations (working with zero entries)

Efficient sparse initialization : $\Theta(n)$
 \uparrow
 $nnz = \Theta(n)$

SparseLU: "clever" LU decomposition of sparse matrix

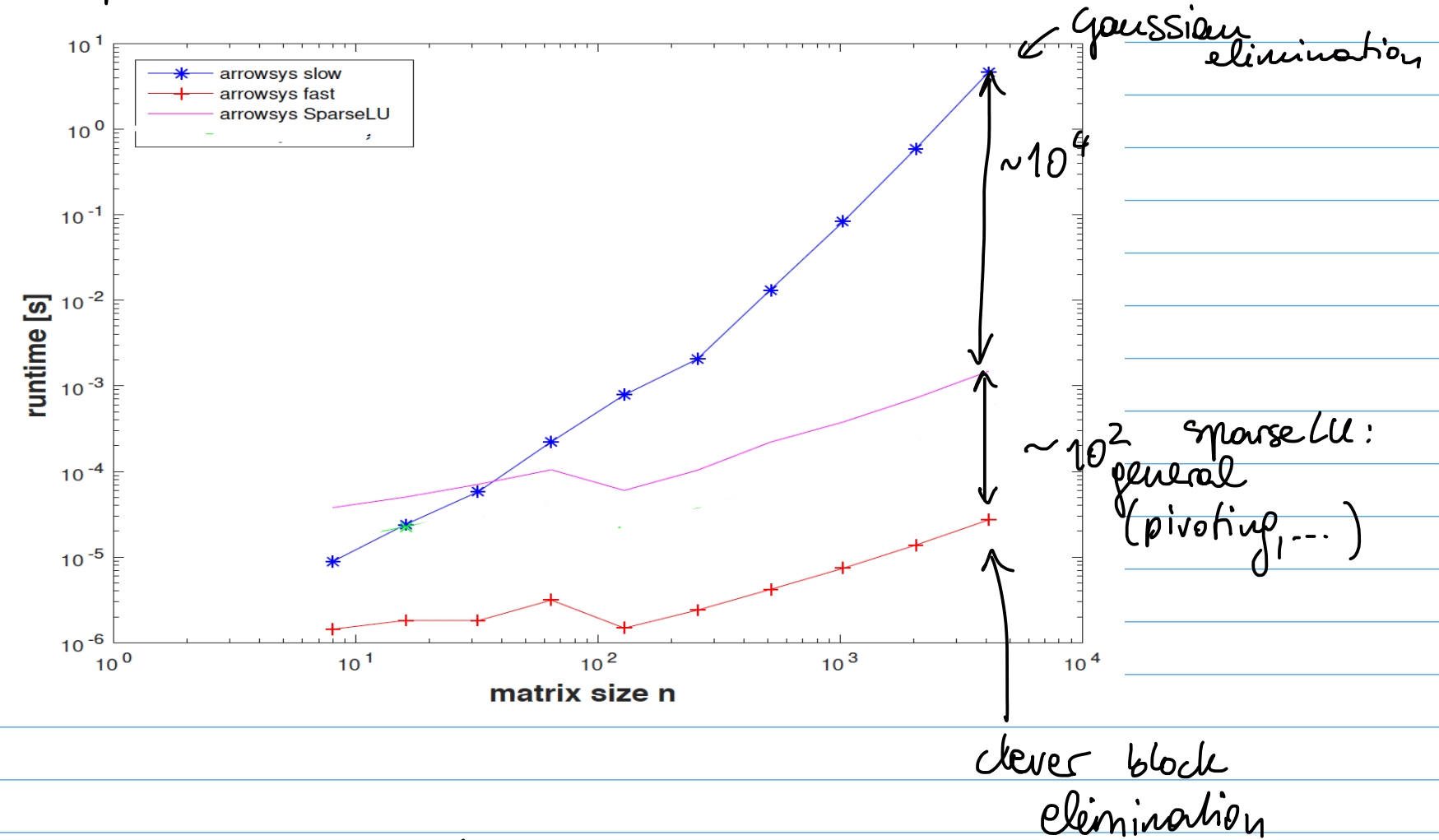
C++-code 2.7.36: Function for solving a sparse LSE with EIGEN → GITLAB

```

2 using SparseMatrix = Eigen::SparseMatrix<double>;
3 // Perform sparse elimination
4 void sparse_solve(const SparseMatrix& A, const VectorXd& b, VectorXd&
5   x) {
6   Eigen::SparseLU<SparseMatrix> solver(A);
7   x = solver.solve(b);
8 }

```

Example: LSE with arrow matrix



Cost of sparse solvers:

between $\Theta(nnz^{3/2})$ and $\Theta(nnz^{5/2})$

should only depend on nnz

Sparse matrix solvers: very sophisticated

→ use them & don't implement yourself

3. Direct methods for Linear Least Squares Problems

Motivation: Problem of parameter estimation

Model: $f(x) = a_1 x_1 + \dots + a_n x_n$ $f: \mathbb{R}^n \rightarrow \mathbb{R}$

Suppose we have series of measurements

$$\left(x^{(k)}, y^{(k)} \right)_{k=1}^n \quad x^{(k)} \in \mathbb{R}^n, y^{(k)} \in \mathbb{R}$$

where $x^{(k)} \mapsto y^{(k)} = f(x^{(k)})$

Goal: with this series of experiments estimate parameters a_1, \dots, a_n

Example: modelling causal relationships between parameters in biological systems

We can write this in matrix form:

$$\begin{pmatrix} x_1^{(1)} & x_2^{(1)} & \dots & x_n^{(1)} \\ x_1^{(2)} & x_2^{(2)} & \dots & x_n^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ x_1^{(n)} & x_2^{(n)} & \dots & x_n^{(n)} \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix} = \begin{pmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(n)} \end{pmatrix}$$

i.e. do n trials stored columnwise in a matrix

$X \in \mathbb{R}^{n \times n}$; outcomes stored in $y \in \mathbb{R}^n$

Estimate parameters by solving

$$X^T a = y \quad a \in \mathbb{R}^n$$

"linear regression"

More generally:

$$f(x) = a_1 f_1(x) + a_2 f_2(x) + \dots + a_n f_n(x)$$

Record $(x^{(k)}, y^{(k)})_{k=1}^n$ $y^{(k)} = f(x^{(k)})$

Estimate a_1, \dots, a_n by solving

$$\begin{pmatrix} f_1(x^{(1)}) & f_2(x^{(1)}) & \dots & f_n(x^{(1)}) \\ \vdots & \vdots & \dots & \vdots \\ f_1(x^{(n)}) & f_2(x^{(n)}) & \dots & f_n(x^{(n)}) \end{pmatrix} \begin{pmatrix} a_1 \\ \vdots \\ \vdots \\ a_n \end{pmatrix} = \begin{pmatrix} y^{(1)} \\ \vdots \\ \vdots \\ y^{(n)} \end{pmatrix}$$

Example: Polynomial regression:

$$f(x) = a_1 + a_2 x + a_3 x^2 + \dots + a_n x^{n-1}$$

$$\begin{pmatrix} 1 & x^{(1)} & (x^{(1)})^2 & \dots & (x^{(1)})^{n-1} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & x^{(n)} & (x^{(n)})^2 & \dots & (x^{(n)})^{n-1} \end{pmatrix} \begin{pmatrix} a_1 \\ \vdots \\ \vdots \\ a_n \end{pmatrix} = \begin{pmatrix} y^{(1)} \\ \vdots \\ \vdots \\ y^{(n)} \end{pmatrix}$$

Regression with n parameters and n $(x^{(k)}, y^{(k)})$ pairs is problematic:

- In practice: would want to incorporate many more measurements to avoid overfitting.

→ this then yields an overdetermined system

- In general: won't have a solution (because neither model will be perfect nor will measurements be exact)

Why? overdetermined system:

$$(*) \quad \begin{bmatrix} A \\ \end{bmatrix} \begin{bmatrix} x \\ \end{bmatrix} = \begin{bmatrix} b \\ \end{bmatrix} \quad \begin{array}{l} A \in \mathbb{R}^{m,n} \\ m > n \end{array}$$

$$\text{range } \mathcal{R}(A) = \{y \in \mathbb{R}^m : \exists x \in \mathbb{R}^n \text{ s.t. } Ax=y\}$$

$$\text{writing } (*) \text{ as } (A)_{:,1}x_1 + (A)_{:,2}x_2 + \dots + (A)_{:,n}x_n = b$$

$$\dim \mathcal{R}(A) = \text{rank}(A) \leq n$$

⇒ $\mathcal{R}(A)$ is at most an n -dim. subspace of \mathbb{R}^m

perturbing b to b^δ : very likely that $b^\delta \notin \mathcal{R}(A)$

$b^\delta \notin \mathcal{R}(A) \Rightarrow Ax = b^\delta$ is not solvable

Instead of solving exactly:

only search for good approximation
 $Ax \approx b$

More precisely: minimize norm of residual $Ax - b$
 $\|Ax - b\|_2$

→ concept of least-squares solution!

3.1. Least squares solutions

Definition 3.1.3. Least squares solution

For given $A \in \mathbb{K}^{m,n}$, $b \in \mathbb{K}^m$ the vector $x \in \mathbb{R}^n$ is a **least squares solution** of the linear system of equations $Ax = b$, if

$$x \in \operatorname{argmin}_{y \in \mathbb{K}^n} \|Ay - b\|_2,$$

$$\Downarrow$$

$$\|Ax - b\|_2 = \inf_{y \in \mathbb{K}^n} \|Ay - b\|_2.$$

Example of parameter estimation

$$x^T a = y$$

$$a = \operatorname{argmin}_{p \in \mathbb{R}^n} \sum_{k=1}^m |(x^{(k)})^T \cdot p - y^{(k)}|^2$$

$$\operatorname{lsq}(A, b) := \{x \in \mathbb{R}^n : x \text{ is a least squares solution of } Ax = b\} \subset \mathbb{R}^n. \quad (3.1.4)$$

$x \in \operatorname{lsq}(A, b) : Ax$ is closest element in $\mathcal{R}(A)$
to b

i.e. projection of b on $\mathcal{R}(A)$

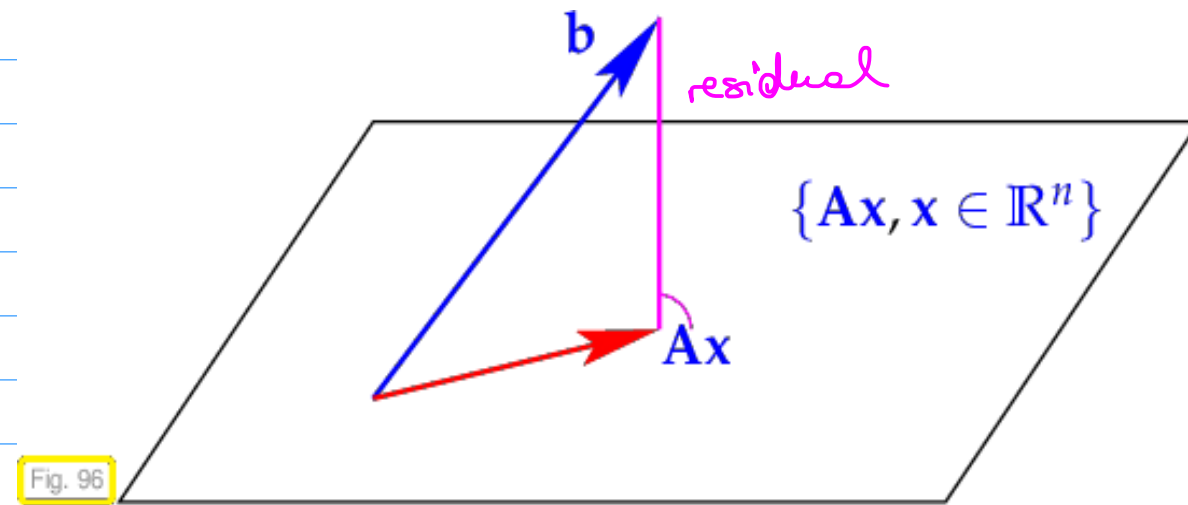


Fig. 96

Theorem 3.1.9. Existence of least squares solutions

For any $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$ a least squares solution of $Ax = b$ (→ Def. 3.1.3) exists.

The normal equation:

Recall basic LA result:

Lemma 3.1.21. Kernel and range of (Hermitian) transposed matrices

For any matrix $A \in \mathbb{K}^{m,n}$ holds

$$\mathcal{N}(A) = \mathcal{R}(A^H)^\perp, \quad \mathcal{N}(A)^\perp = \mathcal{R}(A^H).$$

$$z \in Y^\perp \Leftrightarrow \langle z, y \rangle = 0 \quad \forall y \in Y$$

Theorem 3.1.10. Obtaining least squares solutions by solving normal equations

The vector $x \in \mathbb{R}^n$ is a least squares solution (\rightarrow Def. 3.1.3) of the linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, if and only if it solves the **normal equations**

$$A^T Ax = A^T b. \quad (3.1.11)$$

Proof: $x \in \text{lsq}(A, b) \Leftrightarrow Ax$ is closest element in $\mathcal{R}(A)$ to $b \Leftrightarrow Ax - b \in \mathcal{R}(A)^\perp = \mathcal{N}(A^T) \Leftrightarrow A^T(Ax - b) = 0$.

$$\begin{aligned} \begin{bmatrix} A^T \end{bmatrix} \begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} &= \begin{bmatrix} A^T \end{bmatrix} \begin{bmatrix} b \end{bmatrix}, \\ \Leftrightarrow \begin{bmatrix} A^T A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} &= \begin{bmatrix} A^T \end{bmatrix} \begin{bmatrix} b \end{bmatrix}. \end{aligned}$$

$$A^T Ax = A^T b \quad \text{LSE with } A^T A \in \mathbb{R}^{n,n}$$

$A^T A$ s.p. semi-def.

Uniqueness of best-squares solution?

In general: it need not be unique
Uniqueness equivalent to $\mathcal{N}(A^T A) = \{0\}$

Theorem 3.1.18. Kernel and range of $A^T A$

For $A \in \mathbb{R}^{m,n}$, $m \geq n$, holds

$$\mathcal{N}(A^T A) = \mathcal{N}(A), \tag{3.1.19}$$

$$\mathcal{R}(A^T A) = \mathcal{R}(A^T). \tag{3.1.20}$$

Corollary 3.1.22. Uniqueness of least squares solutions

If $m \geq n$ and $\mathcal{N}(A) = \{0\}$, then the linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, has a unique least squares solution (\rightarrow 3.1.3)

$$x = (A^T A)^{-1} A^T b, \tag{3.1.23}$$

that can be obtained by solving the normal equations (3.1.11).

least sq. solution is unique $\Leftrightarrow \mathcal{N}(A^T A) = \{0\}$
 $\Leftrightarrow \mathcal{N}(A) = \{0\}$
 $\Leftrightarrow \mathcal{R}(A^T) = \mathbb{R}^n \Leftrightarrow \text{rank}(A) = n$
 ↑
 full rank condition

3.1.3. Generalized solutions & Moore-Penrose Pseudo Inverse

How to overcome possible non-uniqueness?
Pick least-squares solution with minimal norm!

Definition 3.1.32. Generalized solution of a linear system of equations

The generalized solution $x^\dagger \in \mathbb{R}^n$ of a linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, is defined as

$$x^\dagger := \operatorname{argmin}\{\|x\|_2 : x \in \text{lsq}(A, b)\}. \tag{3.1.33}$$

Theorem: The generalized solution x^+ is unique.

② generalized solutions are elements of $\mathcal{N}(A)^\perp$:

① Suppose $x_0 \in \text{lsq}(A, b) \Leftrightarrow A^T A x_0 = A^T b$

Then $\text{lsq}(A, b) = x_0 + \mathcal{N}(A^T A)$ Why?

for any $x \in \text{lsq}(A, b)$

Suppose $x_1 \in \text{lsq}(A, b) \Leftrightarrow A^T A x_1 = A^T b$

$$x = \tilde{x}_0 + \tilde{x}^N$$

$$\tilde{x}_0 \in \mathcal{N}(A)^\perp$$

$$\tilde{x}^N \in \mathcal{N}(A)$$

$$A^T A (x_0 - x_1) = A^T b - A^T b = 0$$

$$\|x\|_2^2 = \|\tilde{x}_0\|_2^2 + \|\tilde{x}^N\|_2^2$$

$$[\mathbb{R}^n = \mathcal{N}(A) \oplus \mathcal{N}(A)^\perp]$$

$$\Rightarrow x_0 - x_1 \in \mathcal{N}(A^T A) = \mathcal{N}(A)$$

($\text{lsq}(A, b)$ is affine subspace parallel to $\mathcal{N}(A)$)

$$\tilde{x}_0 \in \text{lsq}(A, b) : A^T A (\tilde{x}_0) = A^T A (x - \tilde{x}^N)$$

$$\text{lsq}(A, b) = x_0 + \mathcal{N}(A)$$

$$= A^T A x - \underbrace{A^T A \tilde{x}^N}$$

$$= A^T b - 0$$

$$= A^T b$$

[cf.: uniqueness of least-sq. sol.: if & only if

$$\Rightarrow \tilde{x}_0 \in \text{lsq}(A, b)$$

$$\mathcal{N}(A) = \{0\}]$$

but: $\|\tilde{x}_0\|_2 \leq \|x\|_2$

⇒ minimal norm solution has to be
in $\mathcal{N}(A)^\perp \Rightarrow x^+ \in \mathcal{N}(A)^\perp$

[if x^+ had nullspace component → we can find another l. sq. solution with \leq norm]

③ Uniqueness:

Suppose x^+, \tilde{x}^+ are generalized solutions

$$A^T A x^+ = A^T b, \quad A^T A \tilde{x}^+ = A^T b$$

$$x^+, \tilde{x}^+ \in \mathcal{N}(A)^\perp \Rightarrow x^+ - \tilde{x}^+ \in \mathcal{N}(A)^\perp$$

$$A^T A (x^+ - \tilde{x}^+) = A^T b - A^T b = 0$$

$$\Rightarrow x^+ - \tilde{x}^+ \in \mathcal{N}(A)$$

$$x^+ - \tilde{x}^+ = 0 \Rightarrow x^+ = \tilde{x}^+$$

Formula for generalized solution:

$$x^+ \in \mathcal{N}(A)^\perp$$

⇒ given a basis $\{v_1, \dots, v_k\} \subset \mathbb{R}^n$

of $\mathcal{N}(A)^\perp$

$$(\dim \mathcal{N}(A)^\perp = k)$$

$$V = [v_1 \dots v_k] \in \mathbb{R}^{n,k}$$

one can always $y \in \mathbb{R}^k$ s.t.

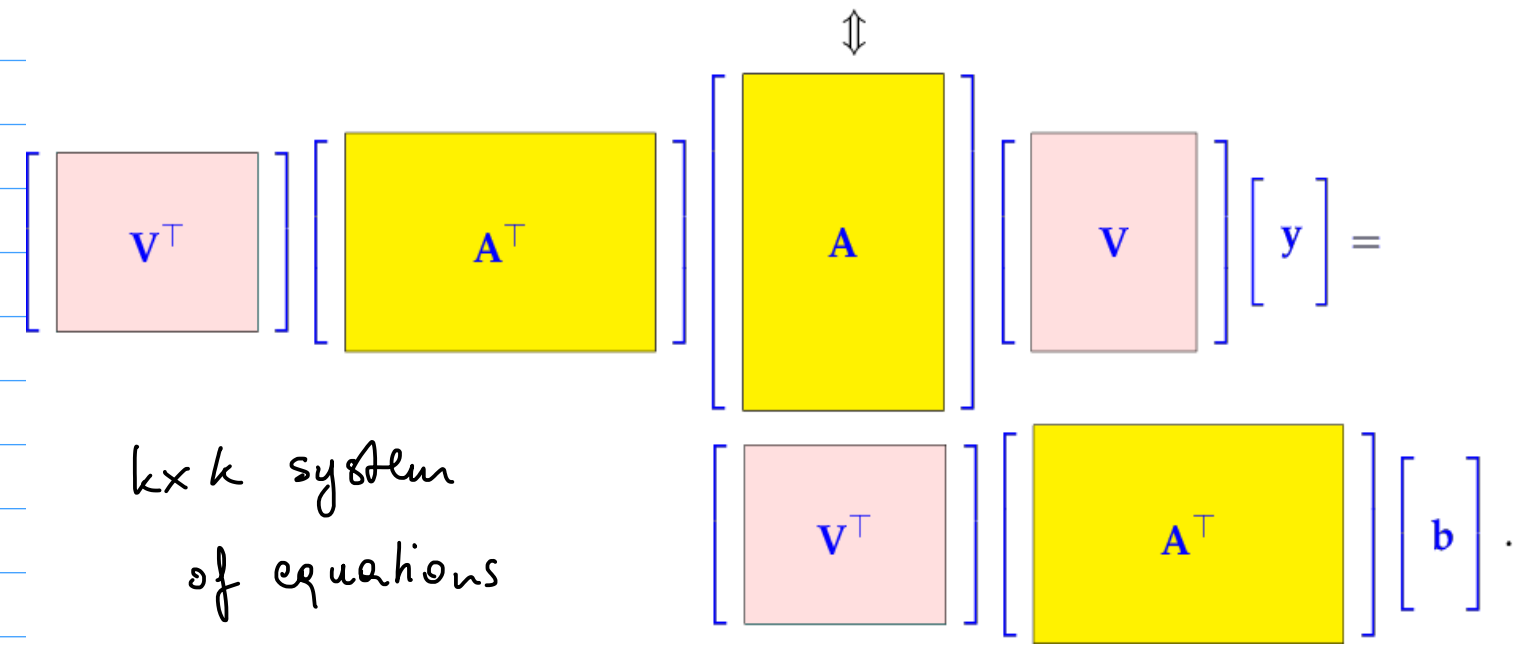
$$Vy = x^+$$

$$\Rightarrow V^T A^T A Vy = V^T A^T b$$

(reduced normal equations)

$$(AV)^T AV$$

$$V^T A^T A V y = V^T A^T b \quad (3.1.36)$$



Note: by construction $\mathcal{N}(AV) = \{0\}$
 $\Rightarrow \mathcal{N}(V^T A^T A V) = \{0\}$

$$V^T A^T A V y = V^T A^T b$$

is uniquely solvable

If y is unique solution $\Rightarrow x^+ = Vy$

Theorem 3.1.37. Formula for generalized solution

Given $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, the generalized solution x^+ of the linear system of equations $Ax = b$ is given by

$$x^+ = V(V^T A^T A V)^{-1} V^T A^T b,$$

where V is any matrix whose columns form a basis of $\mathcal{N}(A)^\perp$.

Note: $V(V^T A^T A V)^{-1} V^T A^T$ is called Moore-Penrose Pseudoinverse A^+ of A

A^+ does not depend on choice of V

3.2. Normal Equation Methods

Suppose we have A with full rank condition

$$A \in \mathbb{R}^{m,n} \quad \text{rank}(A) = n \quad m > n$$

Algorithm: Normal equation method to solve full-rank least squares problem $\mathbf{Ax} = \mathbf{b}$

- 1 Compute **regular** matrix $\mathbf{C} := \mathbf{A}^\top \mathbf{A} \in \mathbb{R}^{n,n}$.
- 2 Compute right hand side vector $\mathbf{c} := \mathbf{A}^\top \mathbf{b}$.
- 3 Solve s.p.d. (\rightarrow Def. 1.1.8) linear system of equations: $\mathbf{Cx} = \mathbf{c} \rightarrow \S 2.8.13$

pos. def. $x^\top \mathbf{C} x = x^\top \mathbf{A}^\top \mathbf{A} x = \|\mathbf{Ax}\|^2 > 0$
 \uparrow
 $x \neq 0$

step 1: cost $O(mn^2)$
step 2: cost $O(nm)$
step 3: cost $O(n^3)$

} \blacktriangleright cost $O(n^2m + n^3)$ for $m, n \rightarrow \infty$.

\uparrow
linear in m
assuming n small & fixed